PITCHER (Roll dice on splits 4 - 17)

SPLIT NO.	1	2	3	4	5
1	gbA	SI*	SI*	SI*	SI*
2	gbA	SI*	SI**	SI**	SI**
3	gbA	gbC	SI**	SI**	SI**
18	gbA	gbC	gbC	SI*	SI**
19	gbA	gbC	gbC	SI*	SI**
20	gbA	gbA	gbB	gbC	SI*

E0 **2-12**=gbA	**E11** **2**=E(1) 1-2 gbA 3-6 **3-5, 12**=E(1) **6-11**=gbA	**E17** **2**=E(1) 1-5 gbA 6 **3-6, 12**=E(1) **7-11**=gbA	**E23** **2**=E(1) 1-3 gbA 4-6 **3-7, 12**=E(1) **8-11**=gbA	**E31** **2-8, 11, 12**=E(1) **9-10**=gbA
E4 **2**=E(1) 1-4 gbA 5-6 **3, 12**=E(1) **4-11**=gbA	**E12** **2**=E(1) 1 gbA 2-6 **3-5, 11**=E(1) **6-10, 12**=gbA	**E18** **2**=E(1) 1-5 gbA 6 **3-6, 11**=E(1) **7-10, 12**=gbA	**E24** **2**=E(1) 1-3 gbA 4-6 **3-7, 11**=E(1) **8-10, 12**=gbA	**E33** **2**=E(1) 1-5 gbA 6 **3-9, 12**=E(1) **10-11**=gbA
E6 **2**=E(1) 1-4 gbA 5-6 **3-4**=E(1) **5-12**=gbA	**E13** **2**=E(1) 1 gbA 2-6 **3-5, 11, 12**=E(1) **6-10**=gbA	**E19** **2**=E(1) 1-5 gbA 6 **3-6, 11, 12**=E(1) **7-10**=gbA	**E26** **2**=E(1) 1-2 gbA 3-6 **3-7, 9**=E(1) **8, 10-12**=gbA	**E34** **2**=E(1) 1-5 gbA 6 **3-9, 11**=E(1) **10, 12**=gbA
E7 **2**=E(1) 1-3 gbA 4-6 **3-4, 12**=E(1) **5-11**=gbA	**E14** **2**=E(1) 1 gbA 2-6 **3-5, 9**=E(1) **6-8, 10-12**=gbA	**E20** **2**=E(1) 1-4 gbA 5-6 **3-6, 9**=E(1) **7-8, 10-12**=gbA	**E27** **2**=E(1) 1 gbA 2-6 **3-7, 10, 11**=E(1) **8-9, 12**=gbA	**E35** **2**=E(1) 1-4 gbA 5-6 **3-10**=E(1) **11, 12**=gbA
E8 **2**=E(1) 1-3 gbA 4-6 **3-4, 11**=E(1) **5-10, 12**=gbA	**E15** **2-5, 10, 12**=E(1) **6-9, 11**=gbA	**E21** **2**=E(1) 1-4 gbA 5-6 **3-6, 10, 11**=E(1) **7-9, 12**=gbA	**E28** **2**=E(1) 1 gbA 2-6 **3-8, 12**=E(1) **9-11**=gbA	**E36** **2**=E(1) 1-4 gbA 5-6 **3-10, 12**=E(1) **11**=gbA
E10 **2**=E(1) 1-2 gbA 3-6 **3-5**=E(1) **6-12**=gbA	**E16** **2-6**=E(1) **7-12**=gbA	**E22** **2**=E(1) 1-3 gbA 4-6 **3-7**=E(1) **8-12**=gbA	**E30** **2-8, 11**=E(1) **9-10, 12**=gbA	**E38 or more** **2**=E(1) 1-3 gbA 4-6 **3-12**=E(1)

CATCHER'S CARD (Roll dice on splits 9 - 12)

SPLIT NO.	1	2	3	4	5
1	pb & foulout	foulout	pb & foulout	pb & foulout	pb & foulout
2	pb & popout	popout	pb & popout	pb & popout	pb & popout
3	foulout	foulout	foulout	foulout	pb & foulout
4	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop
5	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop
6	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop	wild pitch & pop
7	popout	popout	popout	popout	pb & popout
8	gbB	popout	gbC	pb & popout	pb & popout
13	gbB	pb & popout	gbB	pb & popout	pb & popout
14	popout	pb & popout	popout	pb & popout	pb & popout
15	foulout	pb & foulout	pb & foulout	pb & foulout	pb & foulout
16	popout	pb & popout	pb & popout	pb & popout	pb & popout
17	foulout	pb & foulout	pb & foulout	pb & foulout	pb & foulout
18	foulout	foulout	pb & foulout	pb & foulout	pb & foulout
19	foulout	foulout	pb & foulout	pb & foulout	pb & foulout
20	foulout	foulout	pb & foulout	pb & foulout	pb & foulout

E0 **2-12**=gbC	**E4** **2**=E(1) 1-4 popout 5-6 **3-4, 11, 12**=E(1) **5-10**=gbC	**E8** **2**=E(1) 1-2 popout 3-6 **3-6, 11, 12**=E(1) **7-10**=gbC	**E11** **2**=E(1) 1-5 popout 6 **3-7, 11, 12**=E(1) **8-10**=gbC	**E14** **2**=E(1) 1-2 popout 3-6 **3-9, 12**=E(1) **10-11**=gbC
E1 **2**=E(1) 1 popout 2-6 **3**=E(1) **4-12**=gbC	**E5** **2**=E(1) 1-5 popout 6 **3-5, 12**=E(1) **6-11**=gbC	**E9** **2**=E(1) 1-3 popout 4-6 **3-6, 8**=E(1) **7, 9-12**=gbC	**E12** **2-8**=E(1) **9-12**=gbC	**E15** **2**=E(1) 1-3 popout 4-6 **3-9, 11, 12**=E(1) **10**=gbC
E2 **2**=E(1) 1-2 popout 3-6 **3, 11**=E(1) **4-10, 12**=gbC	**E6** **2-5, 11, 12**=E(1) **6-10**=gbC	**E10** **2**=E(1) 1-4 popout 5-6 **3-7, 12**=E(1) **8-11**=gbC	**E13** **2**=E(1) 1 popout 2-6 **3-8, 11, 12**=E(1) **9-10**=gbC	**E16 or more** **2**=E(1) 1-4 popout 5-6 **3-11**=E(1) **12**=gbC
E3 **2**=E(1) 1-3 popout 4-6 **3-4, 12**=E(1) **5-11**=gbC	**E7** **2**=E(1) 1 popout 2-6 **3-6, 12**=E(1) **7-11**=gbC			

ADDITIONAL ABBREVIATIONS

E(1) Error – batter is safe at first, runners advance 1 base.
E(2) Error – batter is safe at second, runners advance 2 bases.
E(3) Error – batter is safe at third, runners score.
*** Runners advance 3 bases.
& followed by
PB passed ball
POP popout

"T" RATINGS

If second or third base is successfully stolen, and 1, 2 or 3 is rolled, roll the 20 sided die again. Refer to the defensive catcher's card for his "T" number(s). If the number rolled is identical to one of the catcher's "T" numbers, a throwing error by the catcher has occurred, allowing the baserunner(s) to advance one additional base. No throwing error occurs if the number rolled is not listed among the defensive catcher's "T" number(s).